

Operating System Installation

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September 16, 2014

Lectures

- 1 System administration introduction
- 2 **Operating System installation**
- 3 User management
- 4 Application management
- 5 System monitoring
- 6 Filesystem Maintenance
- 7 Local services
- 8 Network services
- 9 Security and Protection
- 10 Virtualization

Outline

- 1 Introduction
- 2 Equipment Life-cycle
- 3 System installation
- 4 Disk Partitioning and filesystems
- 5 System Init/Shutdown

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 - Goals
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Goals

Abilities

- Installation scheduling
 - Disk Partitioning
 - File System creation
 - Swap area dimensioning
- Basic configuration
 - System Startup and Shutdown

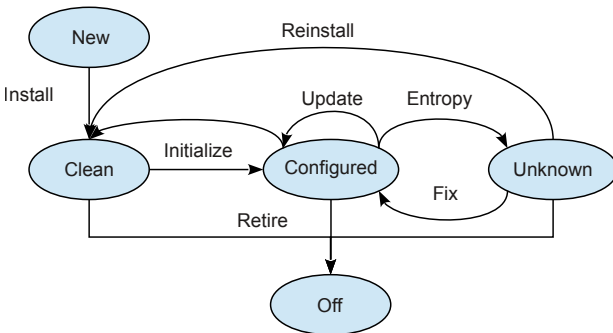
Configuration Commands and files

- `fdisk, mkfs, mkswap, mount, swapon`
- `shutdown, halt, reboot, poweroff`
- `init, /etc/inittab, /etc/rc*.d/, /etc/fstab`

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Equipment Life-cycle¹



- Sysadmin goals:

- Understand the existence of the states and their transitions
- Maximize the amount of time in the “*Configured*” state

¹ Rémy Evard. “An analysis of UNIX system configuration”. 11th Systems Administration Conference (LISA 97)

Equipment Life-cycle

States

- **New:** new equipment
- **Clean:** equipment with the installed OS but without any maintenance task
- **Configured:** configured equipment according to the environment requirements
- **Unknown:** unconfigured or outdated equipment
- **Off:** discarded equipment due to its age or hardware failure

Equipment Life-cycle

Transitions

- **Install:** OS installation
- **Initialize:** Initial set of required changes to have the equipment configured in the work environment
- **Update:** Insert new functionalities, apply patches and security updates
- **Entropy:** Gradual degradation process leaving the equipment in unknown state
- **Fix:** take the necessary actions to set the equipment back to configured state
- **Reinstall:** massive update of the OS. Usually forced by an attack, goal shift in the equipment, or configuration errors
- **Retire:** final retirement of the equipment

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 - Previous tasks
 - Installation
- 4 Disk Partitioning and filesystems
- 5 System Init/Shutdown

System installation

- 1 Goals
- 2 Dimensioning
- 3 HW Acquisition
- 4 Disk preparation
- 5 Protected network setup
- 6 Install / OS & Software update
- 7 Service configuration / adaptation
- 8 Security policy enforcement
- 9 Final location network setup
- 10 Label / Document the followed steps
- 11 Monitor... goto 5

Previous tasks

1 Goals

Which is the purpose of the new equipment?

- Desktop
 - Document editing?
 - Compiling?
- Server
 - E-mail? Web? Proxy? DNS? Files?
 - Primary? Secondary?
- Amount of expected users
- Security requirements

Previous tasks

- ② Dimensioning
 - CPU
 - Memory
 - Disk
 - Redundancy
- ③ Buy HW
 - OS Compatibility (drivers!)
 - List of features
 - IRQs, DMA, and/or ports...

Installation

- ④ Disk preparation
 - Partitioning
 - Swap area preparation
 - Format and prepare the filesystems
- ⑤ Connect the equipment into a secure network
 - So during the installation the machine is protected
- ⑥ Install / Update OS & Software
 - Choose OS / Distribution
 - Select the package update list

Installation

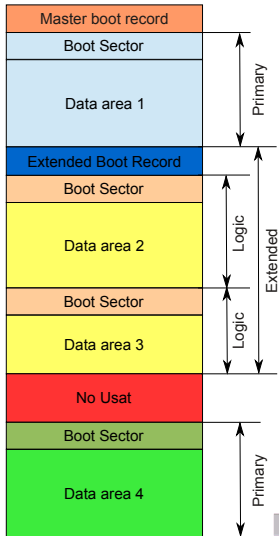
- 7 Service configuration
 - Adapt them to the work environment
- 8 Implement security policies
 - Offer only the necessary services
- 9 Connect to the network
 - To the final location
- 10 Label / Document the followed steps
 - In case it is necessary to repeat them, to apply them on other machines, ...
- 11 Monitoring... goto 6

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 - Filesystem preparation/format
 - Swap area
- 5 System Init/Shutdown

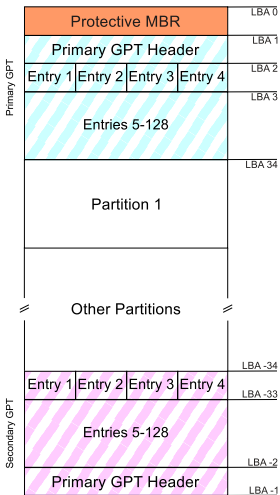
Types of partitions (PC)

- Up to 4 “primary” partitions in the Master Boot Record
 - Or 3 primary and 1 extended
 - ... or 2 primary and 2 extended... (not supported by all OSs)
- Primary partition
 - May contain a filesystem
- Extended partition
 - Can only contain logical partitions
- Logical partitions
 - May contain a filesystem



Types of partitions – GUID Partition Table (GPT)

- Up to 128 partitions with the default size of GPT
- There is no distinction of primary and extended partitions anymore, now it is identified by UUID
 - The partition type is determined by the Operating System, which assigns its own IDs



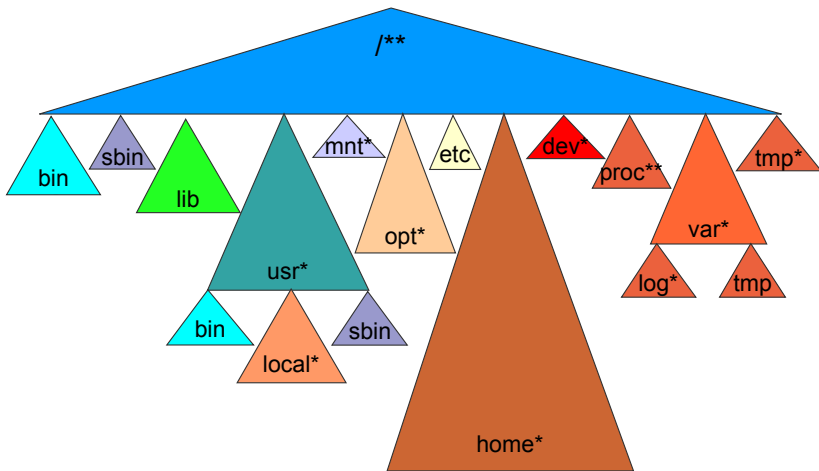
Partitions: concept and justification

Divide one disk into several independent disks

- Each partition is completely isolated from the others
 - Error isolation
 - More security
- Backup management different for each partition
 - Faster
 - More convenient
 - *Read-only* or not much changed partitions
- Information reuse among OS

Problem: hard disk fragmentation

Filesystem structure in UNIX



* Can be mounted filesystems

** Must be mounted filesystems

Filesystem structure in UNIX

- /bin and /sbin
 - Executables needed during boot time
 - `ifconfig`, `mount`, `ls`, `cat`, ...
- /usr/bin and /usr/sbin
 - Operating system applications
 - `man`, `apropos`, ...
 - `adduser`, `deluser`, ...
- /usr/local/bin and /usr/local/sbin (or /opt)
 - Specific applications
- \$HOME/bin
 - End-user applications

Filesystem structure in UNIX

/var

- Dynamic content
 - Accounting
 - Information about end-user activity
 - Spool
 - Mail
 - Cron/at
 - lpd
 - Run
 - Pid's of running daemons
 - Log
 - System logs

Filesystem preparation/format

- **mkfs** *-t tipus [opcions] dispositiu*
 - type: ext3, ext4, reiserfs, vfat, brtfs, . . .
 - options (filesystem dependent)
 - block size
 - number of inode
 - number of blocks (usually autodetected)
 - . . .
- **tune2fs** *[-l] [-j] . . .*
 - Filesystem ext[234] parameter configuration
 - Filesystem check interval
 - Journal creation
 - . . .

Exercise – En grup

- If we put all the directories labelled with * and ** in their own partition. Determine a correct size for each partition

- Why the rest of the directoris cannot be on a partition by themselves

Exercise – En grup

- If we put all the directories labelled with * and ** in their own partition. Determine a correct size for each partition
 - Such size normally depends of the particular needs for that installation. Usually a regular Linux installation needs around 15GB
- Why the rest of the directoris cannot be on a partition by themselves
 - The content is necessary during the boot process. Potentially before mounting the filesystems

Mount

- **mount** *[options] device directory*
 - -t <filesystem type>
 - Indicate the type of the filesystem
 - -a
 - mount all the filesystems in /etc/fstab
 - -o <FS options>
 - ro = read-only
 - remount
 - noexec, nodev, nosuid
 - user

/etc/fstab

- Indicates how to mount the filesystems

Device	M. point	FS	Options	D	F
/dev/sda1	/boot	ext3	defaults	0	2
/dev/sda2	/	ext4	defaults	0	1
/dev/sda5	/var	ext3	defaults	0	2
/dev/sda6	/tmp	ext3	defaults	0	2
/dev/sda7	/home	ext3	defaults	0	2
none	/dev/pts	devpts	gid=5,mode=620	0	0
none	/proc	proc	defaults	0	0
none	/sys	sysfs	defaults	0	0
/dev/sda3	swap	swap	defaults	0	0
/dev/scd0	/mnt/cdrom	auto	ro,noauto,user	0	0

Exercise – In group

- We have a server with 100 users, with a disk quota of 5Gb per user. The system has a 1TB harddisk. Indicate how can you partition it and the size of each partition.

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- We have a server with 100 users, with a disk quota of 5Gb per user. The system has a 1TB harddisk. Indicate how can you partition it and the size of each partition.
 - The users need a total of $\sim 500GB$. $\sim 5GB$ for the base system², then lacking more information we leave a total of $\sim 10GB$ for applications.
Then we will have 3 different partitions, the root partition `/dev/sda1` with 6GB, the user's partition `/dev/sda2` using 600Gb, 12Gb for applications `/dev/sda5`, and finally 8GB for the swap partition `/dev/sda6`. We leave the rest of the disk unpartitioned
For safety we leave a threshold of 10 – 20% in terms of space for each partition

²Assuming a Linux Debian installation

Exercise – In group

- List the required commands in order to be able to mount the filesystems indicated in the previous exercise, knowing that the application partition must be read-only.

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 - `/dev/sda1` → it must be mounted from `/etc/fstab`
 - `/dev/sda2` → `mount /dev/sda2 /home`
 - `/dev/sda5` → `mount -o ro /dev/sda5 /usr`

Exercise – In group

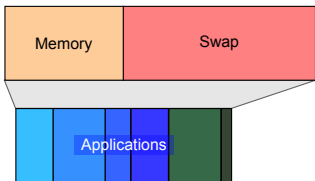
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- Can you devise any situation where more partitions could be necessary?
 - If the server had some specific requirements, for example a very large web page, we could be interested in having `/var/www` in a different partition

Swap area

- Rule of thumb
 - $\text{Swap} = 2 * \text{physical memory}$
- Realment
 - Foresee memory requirements and choose it accordingly



Swap area implementation

- As a disk partition
 - Better if divided into multiple devices
 - Special file
 - Pre-created and completely reserved. . . it cannot have any “holes”
 - Holes??? in a file???
- ```
dd if=/dev/zero of=swapfile bs=1024 count=65536
```
- **Be careful!**
    - File protections
    - There is sensible information from the swapped out processes

# Swap area Creation/Preparation

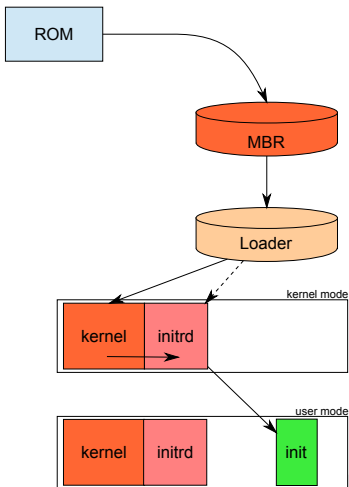
- **mkswap** *device | file*
  - Creates a swap area — is equivalent to swap area “format”
- **swapon** [*options*] [*device | file*]
  - -p *priority*
    - The swap with more priority is used before
    - Round-Robin if equal priority
  - -a
    - Activates all the swaps defined in /etc/fstab
- **swapoff** [*options*] [*device | file*]
  - Disables a given swap area
  - -a
    - Disables all the ones defined into /etc/fstab

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  - System initialization
  - System shutdown

# System initialization

- ROM
  - Hardware initialization
    - CPUs,...
- kernel
  - Hardware detection
  - Kernel mode configuration
- initrd
  - Device configuration
- init
  - User space configurations



# Runlevel

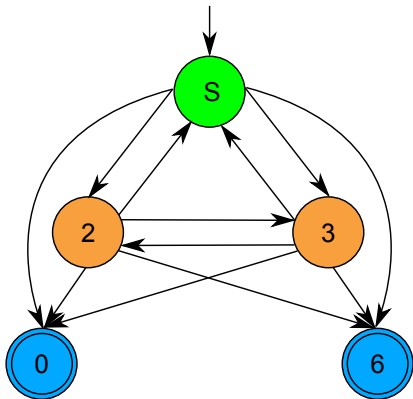
- **init** it has diferent runlevel

- S,1: single user
- 2-5: multi-user
  - 2: without network
  - 3: with network
  - 4: network + X

- 0: halt
- 6: reboot

- **init** *run-level*

- changes the runlevel



# Init/shutdown Service Scripts

```
/etc/init.d
```

- Accept standard parameters
  - `/etc/init.d/service start/stop/restart/reload/...`
    - **start**: starts the service
    - **stop**: stops the service
    - **restart**: stop+start
    - **reload**: if possible restarts the service without killing it (HUP)
  - And other specific to some services
    - **status**
    - **setup**
    - ...



# Unix System-V init style

`/etc/rcX.d`

- One directory per runlevel
- Scripts running at runlevel X
  - Usually are soft-links to actual scripts in `/etc/init.d`
- The name indicates its priority (01-99)
  - `[S|K] <priority>name`  
e.g.: `S40networking, K74bluetooth`
- When changing the runlevel first the system runs the K and then S with priority order (small first – alphabetically)
- They can be managed using `update-rc.d`
  - Lab session

# Dependency based init

## Upstart

- Compatible with System V (Scripts and parameters)
- Totally asynchronous
- Service init/shutdown in parallel
  - Makefile style controlled dependencies
- It allows control and monitoring of the running services

## Systemd

- Partially compatible with System V or BSD
- Only available in Linux
- It allows hardware detection via `udev`

# Initialization – End

/etc/rc.local

- Local configuration Shell script
  - Executed at the end of multiuser runlevels
- Example:

```
#!/bin/bash
start hard drive temperature monitor daemon
/usr/local/bin/hddtemp -d /dev/sda

In case hddtemp fails for any reason
exit 0
```

# System shutdown

## Actions to perform

- Stop all services — Network + locals
- Stop all the processes
- Sync all buffer caches
- Umount all the filesystem
- Stop/reboot the system

## Commands

- **shutdown**: allows shutdown/reboot at a given time
- **reboot, halt, poweroff, . . .**
  - Currently all options use ACPI extensions
- init 0, init 6

# Personal work

- Privileges and protection
  - Owners and groups
  - Privileges (r, w, x)
  - Umask
  - Setuid, setgid
- User management related commands
  - chmod, chown, id, newgrp
  - useradd/adduser, userdel
  - chfn, chsh, passwd
  - groupadd, groupdel