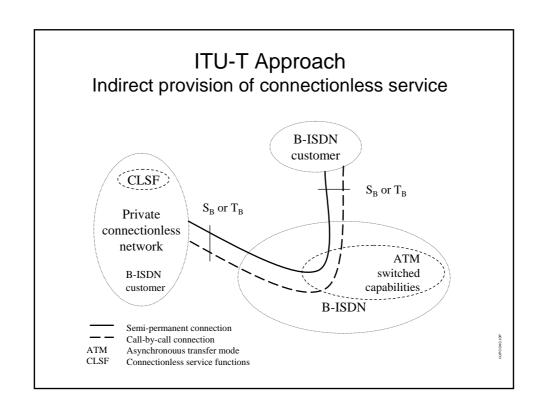
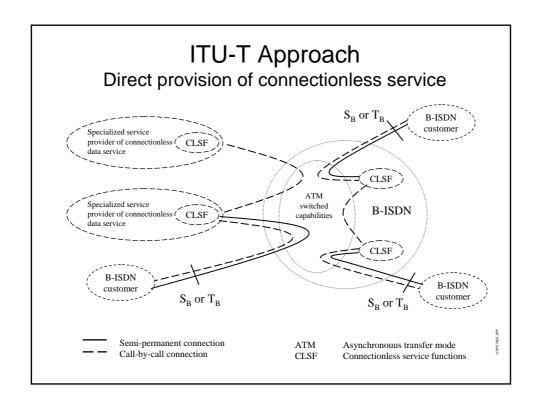
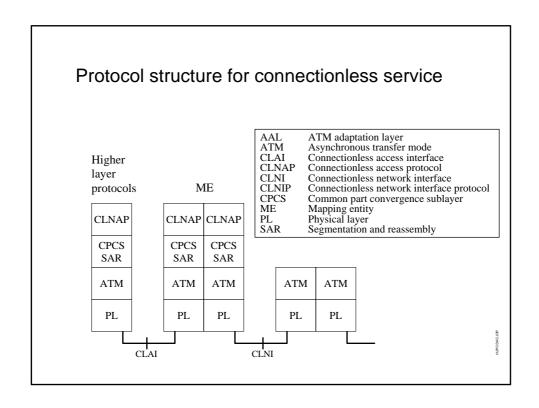
Connectionless Services in ATM Networks

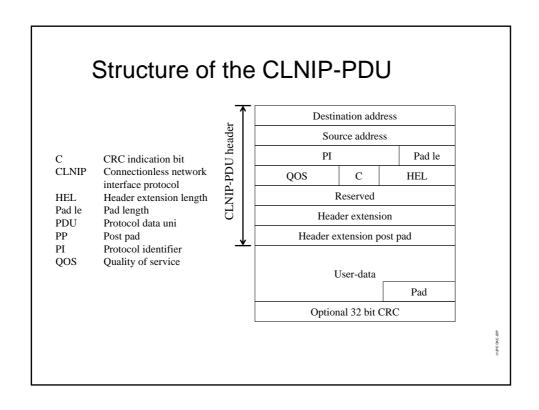
- ITU-T approach
 - Indirect connectionless service
 - Direct connectionless service
- IETF approach
 - Classical IP over ATM
- •ATM Forum approach
 - LAN Emulation

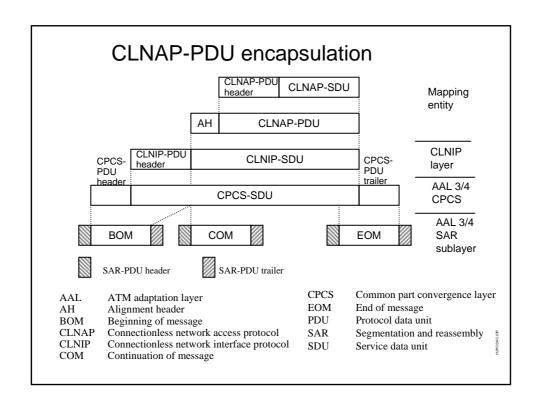
ourc DAC JDP

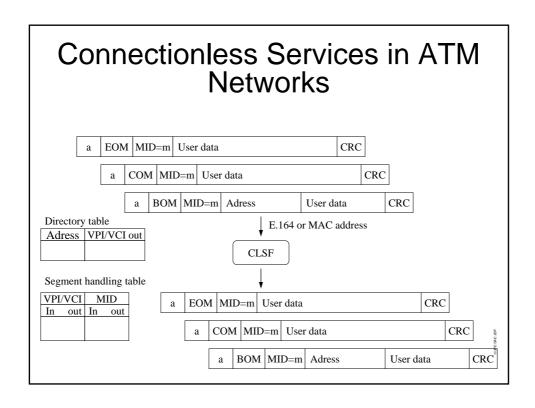


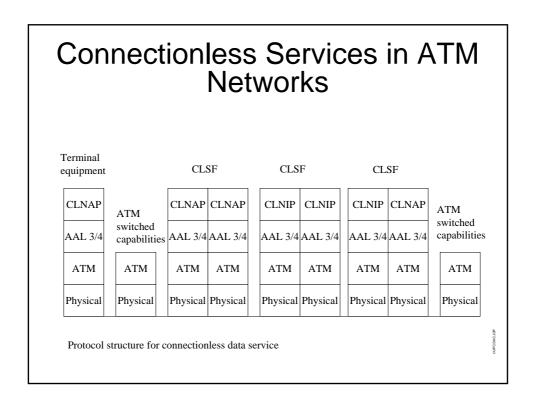












Conne	ecti		ss : etw			ces in	ATN	Л	
Bit	32					1	1		
Word 1	Desti	nation add	ress						
2	Desti	nation add	ress						
3	Sour	ce address							
4	Source address								
5	PI 6b	PAD length 2b	QoS 4b	CIB 1b	HEL 3b	Reserved 16b			
6	Header extension								
	Header extension post pad								
11	User information								
N	Optional 32 bit CRC							og.	
CLNAP-PDU structure	:. -								edic DAC DATE

Connectionless Services in ATM Networks					
	CLNAP-PDU				
	Alignement header	Mappinng entity			
	CLNIP-PDU header	CLNIP layer			
CPCS header		AAL 3/4 CPCS layer			
BOM segmen	t	AAL 3/4			
	COM segment	SAR layer			
	EOM segment				
Encapsulation	of a CLNAP-PDU within a CLNIP-PDU				

IETF Approach

• IP over ATM

Classical IP over ATM

- RFC 1577 Classical IP and ARP over ATM
- "direct substitution of cables, LAN segments, dedicated circuits, etc.
- AAL5 (best performance)
- ATM-ARP and In-ATM-ARP
- VCCs between pairs of WS within a LIS
- ATM-ARP server (well known address)

AIPCDAC.IDP

Classical IP over ATM

- RFC 1483 Multiprotocol Encapsulation over ATM AAL5
- LLC/SNAP (SubNetwork Attachment Point)
- LLC header indicates the protocol
- Several protocols (LAN bridging, LAN routing exist on a single VCC)

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Classical IP over ATM

- RFC 1626 Default IP MTU for use over ATM AAL5
- Maximum Transmission Unit (IP segment):

TCP, UDP, LLC, RPC/XDR: 8300 bytes

NFS: 8192 bytes SMDS: 9180 bytes

• Default MTU: 9180 bytes

CHECDACID

Multicast IP

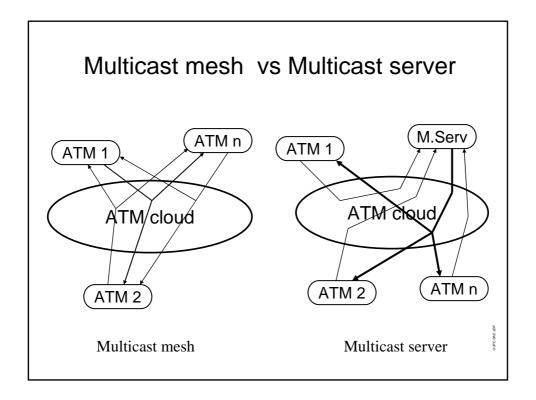
- RFC 1112
- Encapsulation of multicast IP datagrams into IP datagrams
- "tunneling"
- IP multicast address: Class D 224.x.y.z - 239.x.y.z session address (not host address)

PC DAC JDP

Multicast IP over ATM

- IP over ATM
- Multicast IP
- Two alternatives
 - Full mesh of VCCs
 - Multicast server
- ATM switches with point-to-multipoint connections (replication of cells)

UPCDACJDP



werence to

ATM Forum Approach

- LAN Emulation over ATM
 - LANE v1, January 1995
 - LANE v2, July 1997
 - UNI 3.0, UNI 3.1, UNI 4.0

LAN Emulation over ATM

KEY ISSUES:

- Complete Multivendor Interoperability
- Scalability
- Seamless Connectivity
- Transitional Support for "Current LAN's"
- Provide a complete long term solution for "Current LAN technology" integration & support
- · Robustness & Redundancy
- Coherent Integrated Multivendor Network Management

OUI OVO JOI

Business case issues. Why LANE/ATM?

- Virtual work groups: The ability to create virtual workgroups using workstations, fileservers & other equipment regardless of location
- Virtual networks: The ability to create virtual networks using a common infrastructure.
- Manageable bandwith: The ability to provide a certain quality of service and bandwith.
- Reduced operations cost through simplified moves & changes process.

User Site Requirements Rationale

- Provide a transitional path for existing deployed workstations, fileservers, and network equipment.
- Replace the existing Campus MAN FDDI backbone with an ATM enterprise network infrastructure.
- Migrate the existing corporate WAN to an ATM enterprise network infrastructure.
- Increase throughput and perforance & reduce latency for applications such as desktop video conferencing

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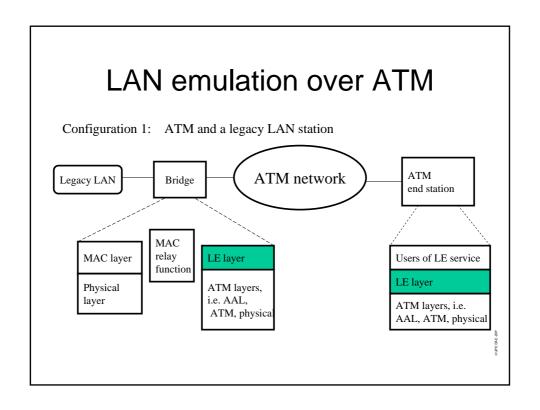
LAN Characteristics

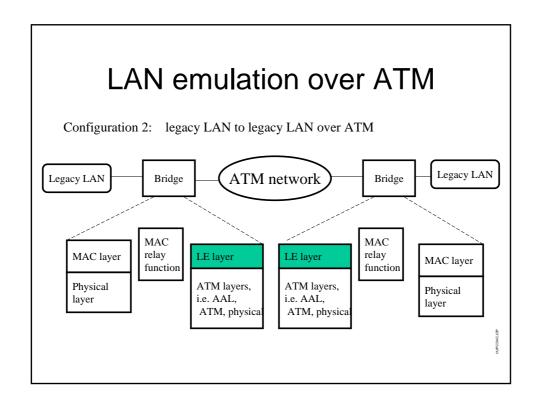
- Connectionless Service
- Multicast MAC Address
- MAC driver Interface (APPN, NETBIOS, IPX, AppleTalk, IP)
- Standarized MAC interfaces:
 - NDIS (Network Driver Interface Specification)
 - ODI (Open Data-Link Interface)
 - DLPI (Data Link Provider Interface)

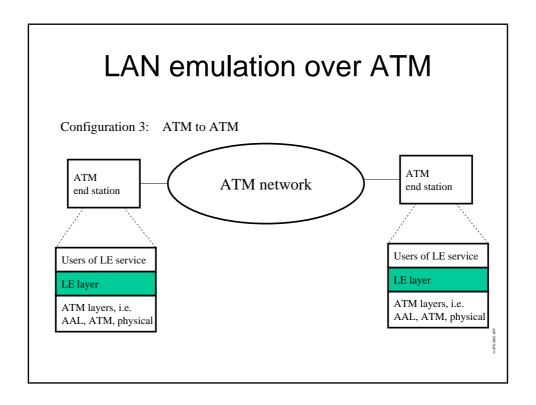
Emulated LANs over ATM

- Several emulated LANs (ELANs) within an ATM network
- Multiple ELANs over a single ATM network are logically independent
- Interconnection with existing LANs (bridging mechanisms: Trasparent Bridging and Source Routing Bridging)

MIPCDACIDE





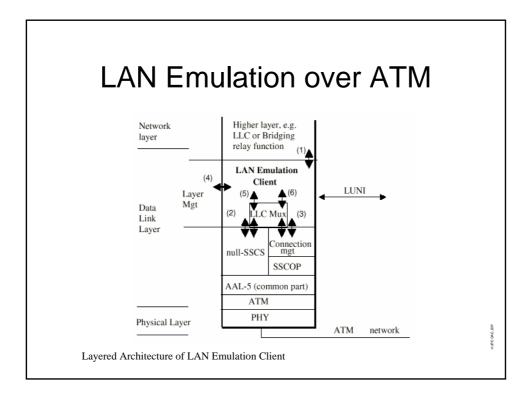


LANE Service

- Types:
 - Ethernet / IEEE802.3
 - IEEE802.5 (Token Ring)
- Components:
 - Set of LANE Clients (LECs)
 - LAN Emulation Service (LE Service)
 - LECS (LE Configuration Server)
 - LES (LE Server)
 - BUS (Broadcast and Unknown Server)

UPC/DAC November 2006

OUI DVO DOI



LEC Interfaces

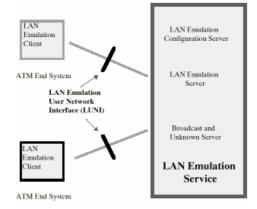
- (1) Higher Layers (user data frames)
- (2) AAL5 (user data frames)
- (3) Connection Management (VCCs)
- (4) Initialization and control
- (5) LLC-multiplexed frames (LANEv2)
- (6) LLC-multiplexed flows management

CUPCDACIDS

LANE UNI (LUNI)

 LUNIv2 provides enhanced capabilities (LLC multiplexing, support for ABR, enhanced multicast and MPOA support)

LAN Emulation over ATM



The LAN Emulation User to Network Interface (LUNI)

LANE Server (LES)

- Control for ELAN
- Registering and resolving unicast and multicast addresses and/or route descriptors to ATM addresses (ATMARP)
- One LEC is connected with one LES

LE Configuration Server (LECS)

- Assign individual LECs to different ELANs
- Configuration DB
- LECS gives the LES ATM address to LECs
- LECs obtain information from an LECS

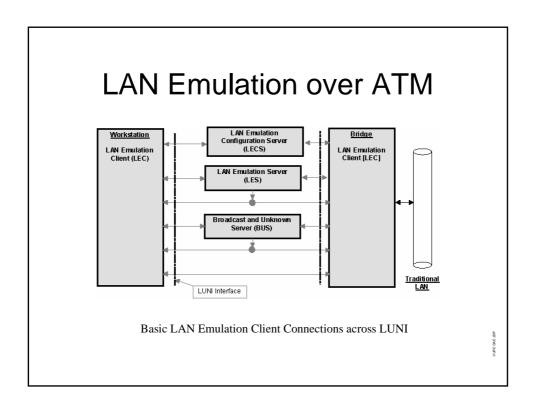
Bcast and Unkn Server (BUS)

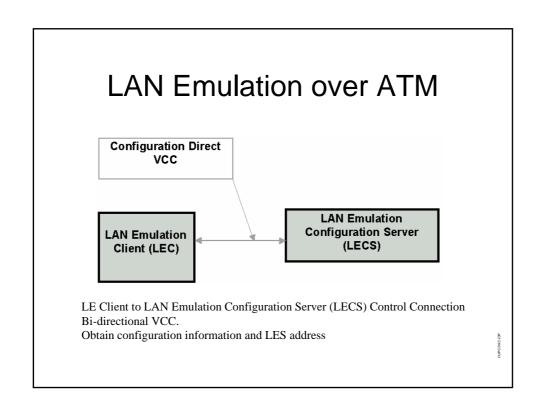
- Provides the connectionless service:
 - Handles MAC Broadcast Addresses
 - Handles multicast data
 - Handles initial unicast data sent by an LEC before the target ATM address has been resolved
- BUS serializes frames (avoid AAL5 frame interleaving)
- Participates in LE_ARP so that a LEC may locate its BUS

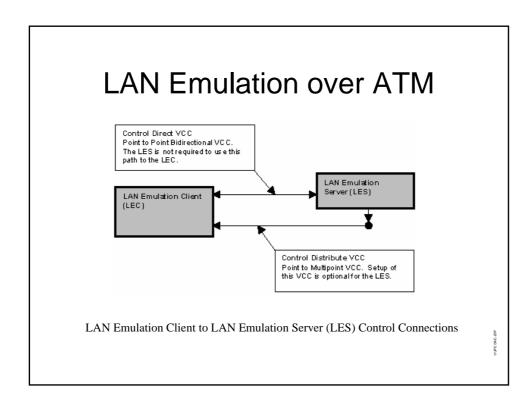
LANE Components

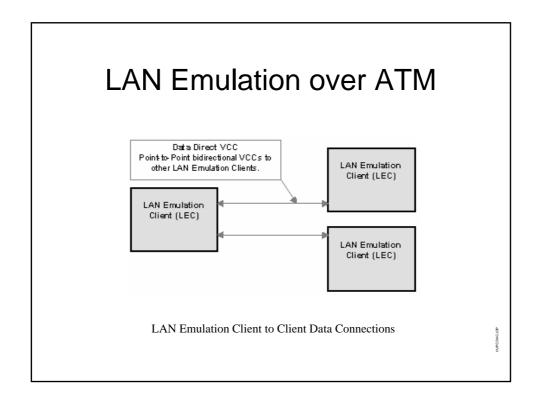
- LECs are typically implemented in ATM end stations
 - ATM Host, ATM PC, ATM WS
 - Bridges, Routers (ATM interfaces)
- LE Service may be implemented in ATM switches and ATM end stations

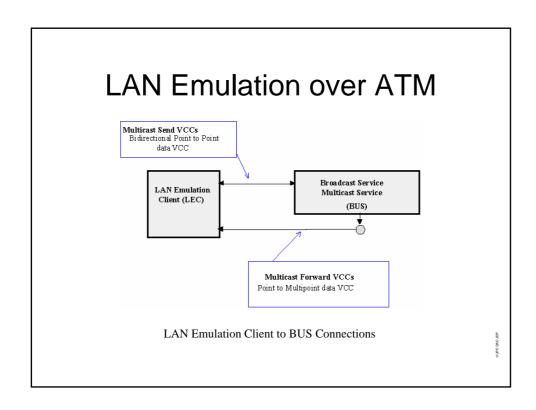
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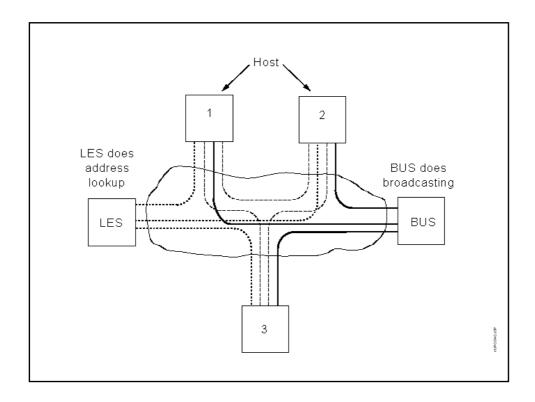












LAN Emulation over ATM

LAN Emulation Non-multiplexed Data Frame Format for IEEE 802.3/Ethernet Frames

I	0	LE HEADER	DESTINATION ADDR				
	4	DESTINATION ADDRESS					
	8	SOURCE	SOURCE ADDRESS				
	12	SOURCE ADDR	TYPE/LENGTH				
	16 and on	INÉ	FO				

LAN Emulation LLC-multiplexed Data Frame Format for IEEE 802.3/Ethernet Frames

0	LLC-X"AA"	LLC-X"AA"	LLC-X"03"	OUI-X"00"	
4	OUI-X"AD" OUI-X"3E"		FRAME-TYPE		
8	ELAN-ID				
12	LE HE	ADER	DESTINATION ADDR		
16	DESTINATION ADDRESS				
20	SOURCE ADDRESS				
24	SOURC	E ADDR	TYPE/LENGTH		
28 and on		-	NFO		

LAN Emulation over ATM

Control Frame

0	MARKER = X"FF00"		PROTOCOL = X"01"	VERSION = X"01"	
4	OP-C	ODE	STATUS		
8	TRANSACTION-ID				
12	REQUEST	ER-LECID	FLAGS		
16	SOURCE-LAN-DESTINATION				
24	TARGET-LAN-DESTINATION				
32	SOURCE-ATM-ADDRESS				
52	LAN-TYPE	MAXIMUM- FRAME-SIZE	NUMBER-TLVS	ELAN-NAME- SIZE	
56	TARGET-ATM-ADDRESS				
76	ELAN-NAME				
108	TLVs BEGIN				

LANE Control Frame

Three approaches to converting Legacy LANs to ATM Emulated LANs

- "ATM Workgroup"

 Attach End Systems to ATM Network
- "ATM Backbone"

 Attach Hub/Bridge/Routers to ATM Network
- Hybrid (ATM Workgroups & Backbone)

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Small & Large Networks

- "Small Network"
 - 50 or less users
 - Usually one site
 - LAN & dial-up public WAN
- "Large Network"
 - 500 or more users
 - Many sites
 - LANs, private WAN & public dial-up WAN

IPC DAC LIDE

